



**Map:** Everon  
**Date:** August 6<sup>th</sup>, 1984  
**Time:** 5:20 a.m.  
**Weather:** sunny; Forcast: sunny  
**Type:** SP  
**Model:** Mini Campaign  
**Template:** Basic  
**Duration:** appr. 1 hour  
**Player's Side:** Russian  
**Player's Unit:** Grenadier Leader

## WATCHING WINGS

### MINI CAMPAIGN „REVOLT AGAINST PEACE“ SCENARIO #1

#### SITUATION:

Now already 4 years passed since the Russian invasion which liberated the peoples of Everon. The liberation was successful and everybody enjoys the peace under the clear and straight communist guidelines – public life is going on safely and as long as everyone obeys the orders given by the russian leadership, life is an easy one on Everon. Unfortunately not everyone obeys...

#### CONCEPT OF OPERATIONS:

Sit down please, here's your order for today. Let me make this short, I've got to fly over to Kolgujev in one hour to attend an important meeting there. Comrade Commander Salinov phoned me this morning and asked for some equipment he needs in Lamentin. I agreed to send him enough of what he wants, so he can solve his problems. Yesterday morning there was a convoy sent to him but it seems he's needing some more spare parts and especially more fuel for his tanks since there's still a problem with the local fuel station. So, you will start immediately after this briefing and bring him the Repair- and Fuel Urals which are waiting outside. Nothing too complicated, just bring him those two additional Urals so he's ready to go when his maneuver starts in some days. Any questions? (*Any support for us, Comrade Commander Ludwigowitsch?*) Ah, yes, we don't think you'll need it, but there's a medic team you can call in if something should happen and if you

think it's necessary, you can use the Hind we have at our camp. If something happens, let me stress the fact that civilian casualties are to be avoided, we don't want to stir things here on Everon.

Ok, our new Intel Officer – Comrade Strawinsky – anything the boys should know ?

## INTELLIGENCE:

*No, Comrade Commander, no Freedom Alliance activities to be expected, seems everything is quiet.*

## MISSION NOTES

So, this is a rather open mission. You are expected to bring those two trucks from your camp from where you start to Lamentin. When the mission starts, you have enough time to equip yourself with new weapons and ammo, if you think the default weapons aren't ok. You can find the storages in the tents and nearby. For carrying out this simple operation, you have a troop of 12 Grenadiers under your command and you can use everything you find at your camp. This means, you have to bring Salinov the two mentioned Urals, but there's another Ural you can use to transport your men and a BRDM as well. The mission's name „Watching Wings“ is based on the fact that there's also a Hind you can use. The Hind can give support from above, watching over the operation, or you can be the pilot giving your orders to your men from that position, or you are only a passenger and let someone fly you while you are coordinating everything on your map only etc.. There are many ways how to do this job, so try different approaches. There's no specific order about how to reach your destination point, so you can go any way you like. Please keep in mind the situation this mission portrays – Everon is under complete russian control, public life is going on normally, there are many civilians you could meet and there were no Resistance attacks for a long time, so the soldiers on duty – you amongst them – are not expecting anything serious. Perhaps nothing happens, who knows? Mission complete will only count when you are bringing the Repair Ural and the Fuel Truck to Lamentin. The game doesn't make any difference whether you are arriving in Lamentin alone, with your men or with just one truck etc.. So when something goes wrong and you are making it to Lamentin without both Trucks, the mission may be announced as complete by the game, but it would still be a failure depending on the orders you are given in this Mission Briefing.

*Mission created / story written by Andreas Ludwig (HFC)*

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**For more information and more extensively playtested missions visit the HFC at:**



**Please feel free to join us in our forum to talk about this WarSim!**

PS: In order to play our missions, please create a **player profile** named „HFC“ which allows you to play all HFC-missions.

The standard setting of our missions is the „**Veteran**“ difficulty level. All missions were designed for and playtested on this level. Your gaming experience may vary when using easier difficulty

settings.